The Strategy Unit.

The language of uncertainty



Commissioning Support Unit



What uncertainty?

- In July 1997, the proposed new Scottish
 Parliament building was estimated to cost up to £40m.
- By June 1999 the budget for the building was £109m.
- In April 2000, legislators imposed a 'cap on costs' at £195m
- By November 2001, they demanded an estimate of 'final cost', which was set at <u>£241m</u>.
- That estimated final cost rose twice in 2002, ending the year at £294.6m.
- It rose three times more in 2003, reaching £375.8m.
- The building was finally completed in 2004 at a cost of roughly <u>£431m</u>.

Thinking fast and slow, Daniel Kahneman, 2011.

"The prevalent tendency to **underweight or ignore distributional information** is perhaps the major source of error in forecasting. Planners should therefore make every effort to frame the forecasting problem so as to facilitate utilizing all the distributional information that is available." (p. 251)

D Khaneman. Thinking, Fast and Slow

The language of uncertainty



Uncertainty is a distribution that ranges from 0% to 100%

Assign a probability (0% to 100%) to each statement

Statements ?		
A good chance of rain	tomorrow	
Little chance of rain		
Rain is unlikely		
Rain is probable		
Its more likely than not	to rain	
lt might rain		
Its likely to rain		

.



The single biggest problem in communication is the illusion that it has taken place.

-George Bernard Shaw

Forecasting

• The current price of gold (24 ct) is £48 per

gram

• What will the price be this time next year?



What sort of response did you give









- Probability is the language of uncertainty
- Probability is a distribution
- Probability works for
 - "objective" and "subjective" degrees of belief (Bayesian)
- Probability is a number (but we can add text)

Translating numbers into text

But why is there a need to translate numbers into graphics and textual descriptions in the first place? Why can't we just show the numbers? This relates to the problem of numeracy, which describes how well we can understand numerical expressions. Psychological studies on decision making have found that a high percentage of people do not understand and can't act upon numerical uncertainty. For example, a recent study finds that about 30% of Germans and Americans are unable to answer the question: "Which of the following numbers represents the biggest risk of getting a disease: 1 in 100, 1 in 1000, 1 in 10?".

Likelihood of oc-	Lexicalisation	
currence		
p >0.99	"extremely likely"	
$0.90 \le p \le 0.99$	"very likely"	
$0.70 \le p \le 0.89$	"likely"	
$0.55 \le p \le 0.69$	"probable - more likely than not"	
$0.45 \le p \le 0.54$	"equally likely as not"	
$0.30 \le p \le 0.44$	"possible - less likely than not"	
$0.10 \le p \le 0.29$	"unlikely"	
$0.01 \le p \le 0.09$	"very unlikely"	
p < 0.01	"extremely unlikely"	

Table 1: WMO-based mapping of likelihoods.

Verena Rieser is a Associate Professor/Reader in Computer Science at Heriot-Watt University.

https://understandinguncertainty.org/women-listen-and-men-look-how-best-communicate-risk-support-decision-making

Women listen and men look? How to best communicate risk to support decision making

Which shifts are least likely to have rain? Brad wants to only work 3 shifts tomorrow (he wants to go scuba diving He doesn't sell anything when it rains, so pick the three shifts where it is least likely to rain. Pick the 3 shifts where it is least likely to rain Shift 1 Shift 2 Shift 3 Shift 4 Chance of Chance of Chance of any rain any rain 30% 10% sunny intervals with Light rain showers are rain being possible Sunny with rain being Sunny with rain being less likely than not unlikely. extremely unlikely likely Least likely to rain Least likely to rain Least likely to rain Least likely to rain Continue

The language of uncertainty is probability

- Probability can be
 - used for subjective and objective degrees of belief (0% to 100%)
 - augmented with words to aid intuition
 - visualised
 - Insightful to decision making
- Reflections...



Share your insights...





So what... (any scope for application)



One wish...