

# Midlands Decision Support Network Midlands Analyst Network - 21 March 2024

The 85% bed occupancy fallacy

Dr Nathan Proudlove nathan.proudlove@manchester.ac.uk



## Insights from Queuing Systems

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Prof Neil Walton (Fong *et al.,* 2022) [Huddle 2 Nov 2023]

- <u>www.midlandsdecisionsupport.nhs.uk/communities-of-practice/midlands-analyst-network/</u>
- With queuing models, we usually consider the mean e.g. waiting time as a performance measure
- In healthcare we usually want some % of patients to be withing a target time
- The shape of the distribution of individual patients waiting times is (negative) exponential





# **Single Echelon Queuing Models**





# Generally interested in Performance metrics such as ...

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- Expected waiting time in queue
  - $\circ$  or probability (risk) that waiting time exceeds some target time
- Expected queue length
- Probability (risk) all servers busy (so customer has wait)
  - $\circ$  e.g., patient waits in A&E for an inpatient bed)
- Probability (risk) a restricted queue is full (so customer is rejected)
  - o e.g., patient becomes an outlier or transferred to another hospital
- Utilisation of servers (e.g., staff, cubicles, beds)



### Modelling queuing systems





"bed occupancy should be 85% (or 82 or 84...)"



results from computer simulations of large, medical inpatient bed pool (Bagust et al., 1999, p.156)





(Proudlove, 2020)



the appropriate level is a consequence of need to absorb variation

The curve was drawn using results from queuing theory (Erlang equations)

- makes simplistic assumptions, but gives you a quick idea for simple situations; for more complex situations you need simulation (more laborious!) 7





See Proudlove (2020)



The simplest models make lots of assumptions including:

- steady state
- 'Markovian' probability distributions









Simplest model (Markovian, 1 server, customers wait) (**M/M/1**):(GD/∞/∞)

$$W_q = \left(\frac{\rho}{1-\rho}\right)\frac{1}{\mu}$$

queue)

 $W_{a}$  = expected waiting time in queue

 $\lambda$  = mean arrival rate

 $\mu$  = mean service rate (potential, if customers)

 $1/\mu$  = mean service duration [e.g., ALoS]

s = number of servers [e.g., beds]

 $\rho$  = utilisation =  $\lambda/(s\mu)$ 

- $c_a$  = coefficient of variation of arrivals [std dev of time between arrivals / its mean]
- $c_e$  = coefficient of variation of service [std dev of service duration / its mean (t<sub>e</sub>)]

The Kingman Formula

(Markovian c's are 1, so V term = 1)

#### **Relaxing Markovian assumptions**

(to any 'General' distribution): (**G/G/1**):(GD/∞/∞)

**Modelling multiple servers** (from the same queue): (**G/G/s**):(GD/∞/∞)



The VUT Relationship

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*Different* bed pools have *different* queuing system performance curves depending on

- Variation
- Utilisation
- (and number of servers)
- Service Duration
- > VUT curves
- So, the same risk of all beds being full when needed would require different average utilisations (so numbers of beds)







Accepting the systems' characteristics (variation and service times) you can slide up or down the performance curve









#### Capacity Carve-out vs. Pooling or Segmentation

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#### Segmentation

- Tailoring to customer segment: faster service rates and/or lower variety of job types
- More efficient pathways outweigh carve-out

## **Capacity Pooling**





What happened in NHS trusts?!

- There may be good reasons for 'carve-out'? (depends on system and objectives)
  - But can you increase flexibility? [e.g., short-notice call-in to unused appointment slots carved-out for expected urgent demand?]



See Proudlove (2020)



## **More insights from Queuing Systems**



- The design of the system and the variation make system performance highly non-linear
  - In particular, the long and fat tails
- Meaning low risk of poor performance [low breaches, trolley waits etc] requires very much better average performance
  - So lower utilisation  $\rightarrow$  more resource
  - (and) or improve the design of the system and/or reduce the variation!



#### Take aways

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- Characteristics of system drive performance
  - "85% occupancy" does not fit all environments
  - Mean occupancy levels should be a consequence of the demand characteristics you need to absorb
    - 'empty' capacity protects the system
  - e.g., sensible utilisation levels for knee surgery vs. ICU
- Queuing theory models give quick, first-cut results
  - Make a lot of assumptions...
  - But give good **insights** e.g. the VUT relationship
  - Beyond that is simulation (laborious, data-hungry, requires specialist knowledge and software)
- Can shift the trade-off
  - Bed pooling, but
    - Pooling vs carve-out or segmentation?
    - Behavioural impacts?!
  - Reducing variation
    - How?!



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